PROJECT TUNING

Norms:

- Hard on the content, soft on the people
- Share the air (or "step up, step back")
- Be kind, helpful and specific

Protocol:

1. <u>Overview</u> - Presenter gives an overview of the work and explains what goals he/she had in mind when designing the project. The presenter might choose to also put the project into context so the critical friends understand how it fits into the larger scope and sequence of the class. Participants then have an opportunity to look at "the work" (e.g. project handouts, rubrics, student work, etc.). The presenter then shares a dilemma by *framing a question* for the critical friends group to address during the discussion. (5 min)

OPTIONAL - You might consider framing a question around our quest for Dope Projects:

- How do we get as many students as possible to be INSPIRED & EXCITED about tackling the project?
- How do we scaffold our projects to support as many students as possible in CREATING something awesome that makes them BURST WITH PRIDE?
- How do you plan to fully ENGAGE the audience for your exhibition?
- 2. <u>Clarifying Questions</u> Critical friends ask *clarifying* questions of the presenter. Clarifying questions have brief, factual answers and are intended to help the person asking the question develop a deeper understanding of the dilemma. An example of a clarifying question is "How were the groups chosen for this activity?" (5 min)
- 3. **Probing Questions*** Critical friends ask *probing* questions of the presenter. Probing questions help the presenter expand his/her thinking about the dilemma. However, probing questions should not be "advice in disguise", such as "Have you considered…?" Examples of probing questions are "How did each student demonstrate their understanding through the final product?" or "What evidence did you gather to determine the extent to which the goals of your project were met?" (10 min)

- 4. <u>Discussion*</u> The presenter reframes the question if necessary and is then physically removed from the group. The group discusses the dilemma and attempts to provide insight on the question raised by the presenter. It may help to **begin with warm feedback**, such as "What went well with the project?" and then move on to cool feedback. Cool feedback includes a more critical analysis of the work, using the question proposed by the presenter to frame the discussion. For example, "What isn't the presenter considering?" or "I wonder what would happen if...". The presenter does not speak during the discussion, but listen and take notes. It is a good idea for the presenter to physically sit outside of the circle and for the group to close in the circle without the presenter. Resist the urge to speak directly to the presenter. The facilitator may need to remind participants of the presenter's focusing questions. It can be helpful to ask after 5 minutes, "Are we addressing the presenter's questions?" (15 min)
- 5. **Response** The presenter has the opportunity to respond to the discussion. It is not necessary to respond point by point to what others said. The presenter may share what struck him or her and what next steps might be taken as a result of the ideas generated by the discussion. *Critical friends are silent*. (5 min)

After the last presenter...

<u>Debrief</u> – The facilitator leads a conversation about the group's observation of the process. One mark of a good facilitator is his or her ability to lead a good debrief. Questions posed to the group might include: Did we have good questions? Did we stick to the questions? When was a moment when the conversations made a turn for the better? Was there any point where we went off track? Did our probing questions really push the thinking of the presenters? Resist the urge to turn the debrief backto a discussion of the dilemma.(5 min)

Total time: approximately 45 minutes per presenter